



Center for Information Services and High Performance Computing (ZIH)

# Session 2: MUST Correctness Checking

Dr. Matthias S. Müller Tobias Hilbrich Joachim Protze

(RWTH Aachen University)
(Technische Universität Dresden)
(RWTH Aachen University, LLNL)

#### Email:

mueller@itc.rwth-aachen.de tobias.hilbrich@tu-dresden.de protze@itc.rwth-aachen.de



#### Content

- Motivation
- MPI usage errors
- Examples: Common MPI usage errors
  - Including MUST's error descriptions
- Correctness tools
- MUST usage





# How many errors can you spot in this tiny example?

```
#include <mpi.h>
#include <stdio.h>
int main (int argc, char** argv)
  int rank, size, buf[8];
  MPI Comm rank (MPI COMM WORLD, &rank);
  MPI Comm size (MPI COMM WORLD, &size);
  MPI Datatype type;
  MPI Type contiguous (2, MPI INTEGER, &type);
  MPI Recv (buf, 2, MPI INT, size - rank, 123, MPI COMM WORLD, MPI STATUS IGNORE);
  MPI Send (buf, 2, type, size - rank, 123, MPI COMM WORLD);
  printf ("Hello, I am rank %d of %d.\n", rank, size);
  return 0;
```

# At least 8 issues in this code example



#### Content

- Motivation
- MPI usage errors
- Examples: Common MPI usage errors
  - Including MUST's error descriptions
- Correctness tools
- MUST usage





# MPI usage errors

- MPI programming is error prone
- Bugs may manifest as:
  - Crashes
  - Hangs
  - Wrong results
  - Not at all! (Sleeping bugs)
- Tools help to detect these issues





# MPI usage errors (2)

- Complications in MPI usage:
  - Non-blocking communication
  - Persistent communication
  - Complex collectives (e.g. Alltoallw)
  - Derived datatypes
  - Non-contiguous buffers
- Error Classes include:
  - Incorrect arguments
  - Resource errors
  - Buffer usage
  - Type matching
  - Deadlocks





#### Content

- Motivation
- MPI usage errors
- Examples: Common MPI usage errors
  - Including MUST's error descriptions
- Correctness tools
- MUST usage





# Skipping some errors

- Missing MPI\_Init:
  - Current release doesn't start to work, implementation in progress
- Missing MPI\_Finalize:
  - Current release doesn't terminate all analyses, work in progress
- Src/dest rank out of range (size-rank): leads to crash, use crash save version of tool



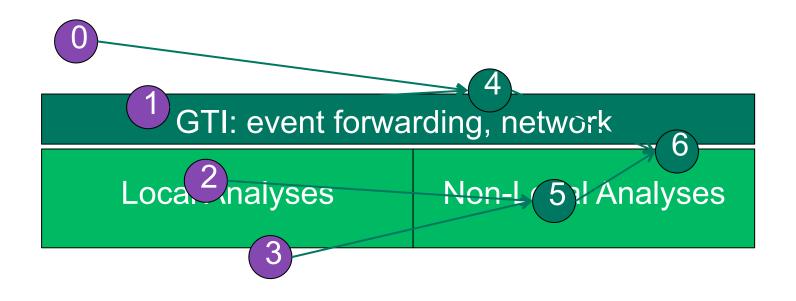


# MUST: Tool design

**Application** Additional tool ranks **MPI Library** Split-comm-world Library PMPI Interface Force status wrapper GTI: event forwarding, network Non-Local Analyses **Local Analyses** Rewrite-comm-world **MPI Library** 







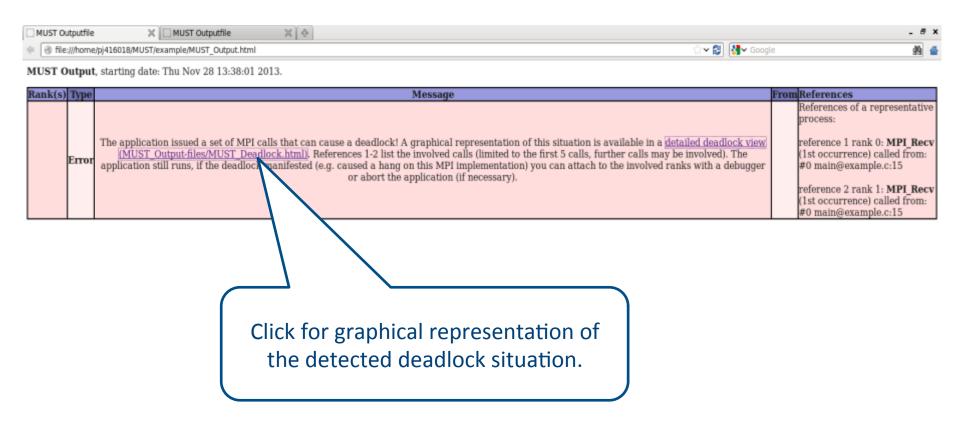


#### Fixed some errors:

```
#include <mpi.h>
#include <stdio.h>
int main (int argc, char** argv)
  int rank, size, buf[8];
  MPI Init (&argc, &argv);
  MPI Comm rank (MPI COMM WORLD, &rank);
  MPI Comm size (MPI COMM WORLD, &size);
  MPI Datatype type;
  MPI Type contiguous (2, MPI INTEGER, &type);
  MPI Recv (buf, 2, MRI INT, size - rank - 1, 123 MPI COMM WORLD, MPI STATUS IGNORE);
  MPI Send (buf, type, size - rank - 1, 123 MPI COMM WORLD);
  printf ("Hello, I am rank %d of %d.\n", rank, size);
  MPI Finalize ();
  return 0;
```

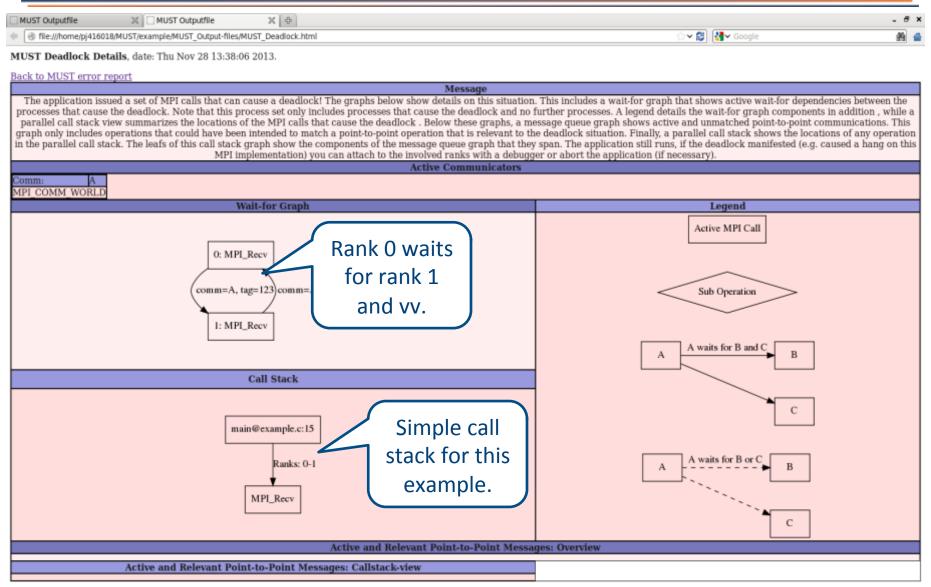


#### Must detects deadlocks





# Graphical representation of deadlocks



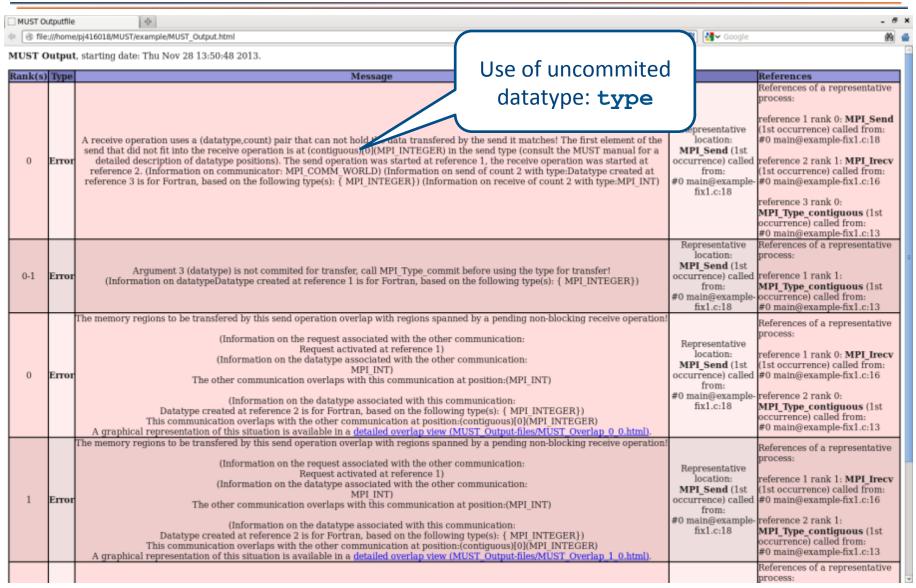


# Fix1: use asynchronous receive

```
#include <mpi.h>
#include <stdio.h>
int main (int argc, char** argv)
  int rank, size, buf[8];
                                                       Use asynchronous
  MPI Init (&argc, &argv);
                                                      receive: (MPI Irecv)
  MPI Comm rank (MPI COMM WORLD, &rank);
  MPI Comm size (MPI COMM WORLD, &size);
  MPI Datatype type;
  MPI Type contiguous (2, MPI INTEGER,
  MPI Request request;
  MPI Irecv (buf, 2, MPI INT, size - rank - 1, 123, MPI COMM WORLD, &request);
  MPI Send (buf, 2, type, size - rank - 1, 123, MPI COMM WORLD);
  printf ("Hello, I am rank %d of %d.\n", rank, size);
  MPI Finalize ();
  return 0;
```



# MUST detects errors in handling datatypes



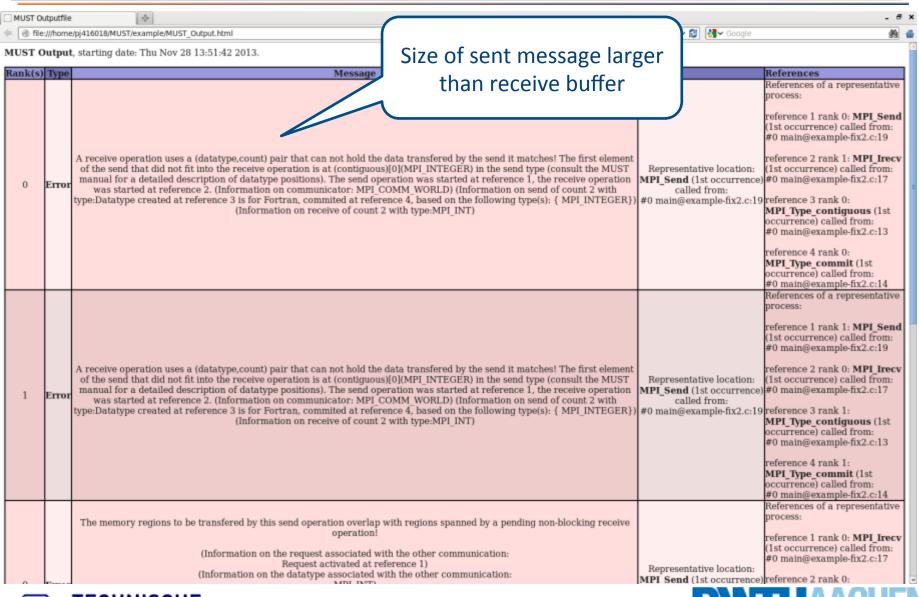


# Fix2: use MPI\_Type\_commit

```
#include <mpi.h>
#include <stdio.h>
int main (int argc, char** argv)
  int rank, size, buf[8];
  MPI Init (&argc, &argv);
  MPI Comm rank (MPI COMM WORLD, &rank);
  MPI Comm size (MPI COMM WORLD, &size);
  MPI Datatype type;
                                                                  Commit the
  MPI Type contiguous (2, MPI INTEGER, &type);
  MPI Type commit (&type);
                                                                datatype before
                                                                     usage
  MPI Request request;
  MPI Irecv (buf, 2, MPI INT, size - rank - 1, 123, MPI COMM WORLD, &request);
  MPI Send (buf, 2, type, size - rank - 1, 123, MPI COMM WORLD);
  printf ("Hello, I am rank %d of %d.\n", rank, size);
  MPI Finalize ();
  return 0;
```



# MUST detects errors in transfer buffer sizes / types



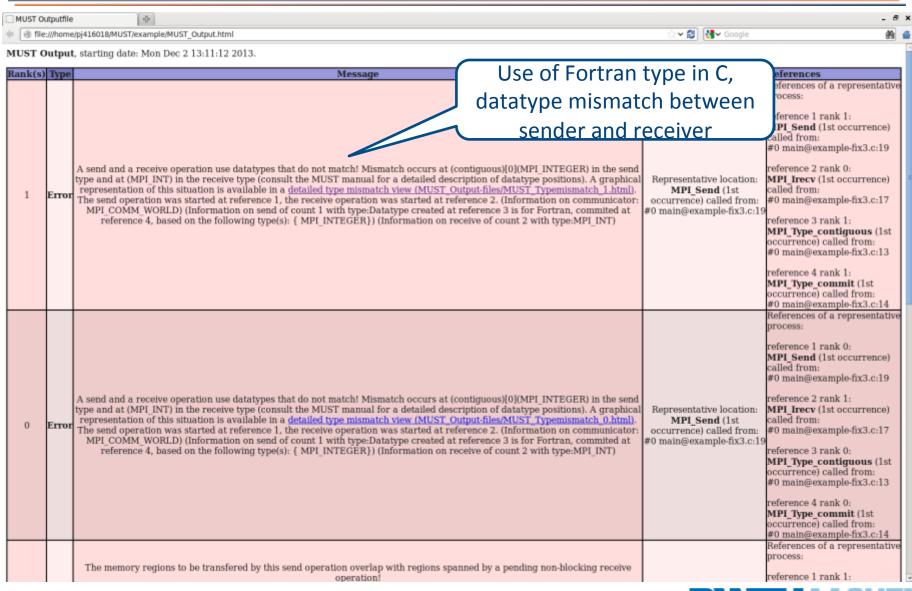


# Fix3: use same message size for send and receive

```
#include <mpi.h>
#include <stdio.h>
int main (int argc, char** argv)
   int rank, size, buf[8];
   MPI Init (&argc, &argv);
  MPI Comm rank (MPI COMM WORLD, &rank);
  MPI Comm size (MPI COMM WORLD, &size);
   MPI Datatype type;
  MPI Type contiguous (2, MPI INTEGER, &type);
  MPI Type commit (&type);
  MPI Request request;
  MPI Irecv (buf, 2, MPI INT, size - rank - 1, 123, MPI COMM WORLD, &request);
  MPI Send (buf, 1, type, size - rank - 1, 123, MPI COMM WORLD);
                                                                   Reduce the message
   printf ("Hello, I am rank %d of %d.\n", rank, size);
                                                                            size
  MPI Finalize ();
   return 0;
```



# MUST detects use of wrong argument values





# Fix4: use C-datatype constants in C-code

```
#include <mpi.h>
#include <stdio.h>
int main (int argc, char** argv)
  int rank, size, buf[8];
  MPI Init (&argc, &argv);
  MPI Comm rank (MPI COMM WORLD, &rank);
  MPI Comm size (MPI COMM WORLD, &size);
                                                                Use the integer
  MPI Datatype type;
                                                              datatype intended
  MPI Type contiguous (2, MPI INT, &type);
  MPI Type commit (&type);
                                                                for usage in C
  MPI Request request;
  MPI Irecv (buf, 2, MPI INT, size - rank - 1, 123, MPI COMM WORLD, &request);
  MPI Send (buf, 1, type, size - rank - 1, 123, MPI COMM WORLD);
  printf ("Hello, I am rank %d of %d.\n", rank, size);
  MPI Finalize ();
  return 0;
```



#### MUST detects data races in asynchronous communication



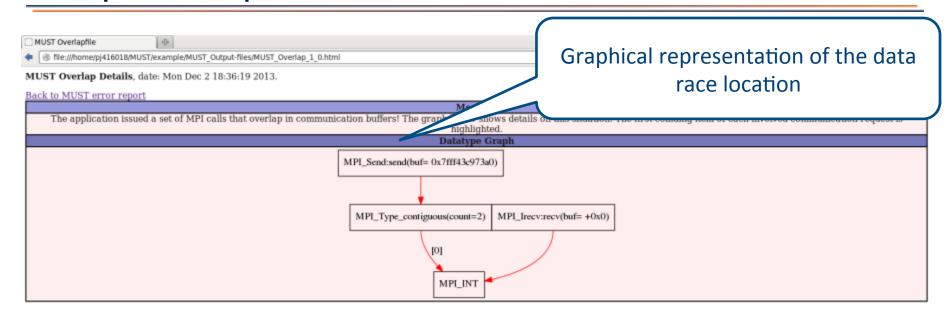
# Data race between send and ascynchronous receive operation

MUST Output, starting date: Mon Dec 2 18:36:19 2013.			ascynchronous receive operation	
Rank(s)	Туре	Message		
1	Error	The memory regions to be transfered by this send operation overlap with recipronal non-blocking receive operation!  (Information on the request associated with the other communication: Request activated at reference 1) (Information on the datatype associated with the other communication: MPI INT)  The other communication overlaps with this communication at position:(MPI_INT)  (Information on the datatype associated with this communication: Datatype created at reference 2 is for C, committed at reference 3, based on the following type(s): { MPI_INT})  This communication overlaps with the other communication at position:(contiguous)[0](MPI_INT) A graphical representation of this situation is available in a detailed overlap view (MUST_Output-files/MUST_Overlap_1_0.html).	Representative location: MPI_Send (1st occurrence) called from: #0 main@example-fix4.c:19	References of a representative process:  reference 1 rank 1: MPI_Irecv (1st occurrence) called from:  #0 main@example-fix4.c:17  reference 2 rank 1: MPI_Type_contiguous (1st occurrence) called from:  #0 main@example-fix4.c:13  reference 3 rank 1: MPI_Type_commit (1st occurrence) called from:  #0 main@example-fix4.c:14
0-1	Error	There are 1 datatypes that are not freed when MPI_Finalize was issued, a quality application should free all MPI resources before calling MPI_Finalize. Listing information for these datatypes:  -Datatype 1: Datatype created at reference 1 is for C, committed at reference 2, based on the following type(s): { MPI_INT}	Representative location:  MPI_Type_contiguous (1st occurrence) called from:  #0 main@example-fix4.c:13	References of a representative process:  reference 1 rank 1: MPI_Type_contiguous (1st occurrence) called from:  #0 main@example-fix4.c:13  reference 2 rank 1: MPI_Type_commit (1st occurrence) called from:  #0 main@example-fix4.c:14
0-1	Error	There are 1 requests that are not freed when MPI_Finalize was issued, a quality application should free all MPI resources before calling MPI_Finalize. Listing information for these requests:  -Request 1: Request activated at reference 1	Representative location:  MPI_trecv (1st occurrence) called from: #0 main@example-fix4.c:17	References of a representative process:  reference 1 rank 1: MPI_Irecv (1st occurrence) called from: #0 main@example-fix4.c:17
0	Error	The memory regions to be transfered by this send operation overlap with regions spanned by a pending non-blocking receive operation!  (Information on the request associated with the other communication: Request activated at reference 1) (Information on the datatype associated with the other communication: MPI_INT) The other communication overlaps with this communication at position:(MPI_INT)  (Information on the datatype associated with this communication: Datatype created at reference 2 is for C, committed at reference 3, based on the following type(s): { MPI_INT}) This communication overlaps with the other communication at position:(contiguous)[0](MPI_INT) A graphical representation of this situation is available in a detailed overlap view (MUST_Output-files/MUST_Overlap 0_0.html).	Representative location:  MPI_Send (1st occurrence) called from: #0 main@example-fix4.c:19	References of a representative process: reference 1 rank 0: MPI_Irecv (1st occurrence) called from: #0 main@example-fix4.c:17 reference 2 rank 0: MPI_Type_contiguous (1st occurrence) called from: #0 main@example-fix4.c:13 reference 3 rank 0: MPI_Type_commit (1st occurrence) called from: #0 main@example-fix4.c:14

MUST has completed successfully, end date: Mon Dec 2 18:36:20 2013.



# Graphical representation of the race condition



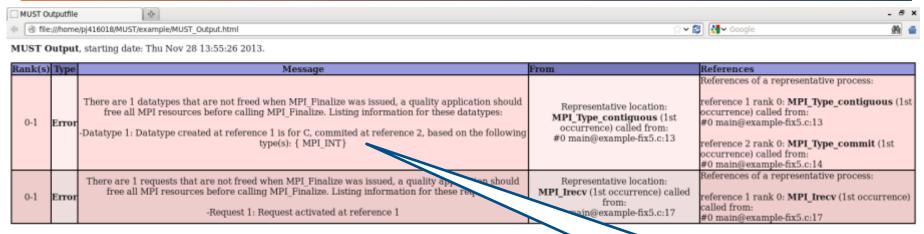


# Fix5: use independent memory regions

```
#include <mpi.h>
#include <stdio.h>
int main (int argc, char** argv)
  int rank, size, buf[8];
  MPI Init (&argc, &argv);
  MPI Comm rank (MPI COMM WORLD, &rank);
  MPI Comm size (MPI COMM WORLD, &size);
  MPI Datatype type;
  MPI Type contiguous (2, MPI INTEGER, &type);
  MPI Type commit (&type);
  MPI Request request;
  MPI Irecv (buf, 2, MPI INT, size - rank - 1, 123, MPI COMM WORLD, &request);
  MPI Send (buf + 4, 1, type, size - rank - 1, 123, MPI COMM WORLD);
                                                                 Offset points to
  printf ("Hello, I am rank %d of %d.\n", rank, size);
                                                                  independent
                                                                    memory
  MPI Finalize ();
  return 0;
```



# MUST detects leaks of user defined objects



MUST has completed successfully, end date: Thu Nov 28 13:55:26 2013.

- User defined objects include
  - MPI Comms (even by MPI Comm dup)
  - MPI\_Datatypes
  - MPI\_Groups

Leak of user defined datatype object

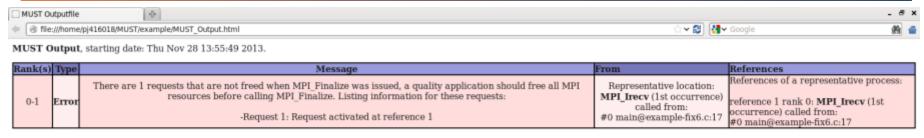


# Fix6: Deallocate datatype object

```
#include <mpi.h>
#include <stdio.h>
int main (int argc, char** argv)
  int rank, size, buf[8];
  MPI Init (&argc, &argv);
  MPI Comm rank (MPI COMM WORLD, &rank);
  MPI Comm size (MPI COMM WORLD, &size);
  MPI Datatype type;
  MPI Type contiguous (2, MPI INT, &type);
  MPI Type commit (&type);
  MPI Request request;
  MPI Irecv (buf, 2, MPI INT, size - rank - 1, 123, MPI COMM WORLD, &request);
  MPI Send (buf + 4, 1, type, size - rank - 1, 123, MPI COMM WORLD);
  printf ("Hello, I am rank %d of %d.\n", rank, size);
  MPI Type free (&type); __
                                                        Deallocate the
  MPI Finalize ();
                                                       created datatype
  return 0;
```



#### MUST detects unfinished asynchronous communication



MUST has completed successfully, end date: Thu Nov 28 13:55:49 2013.

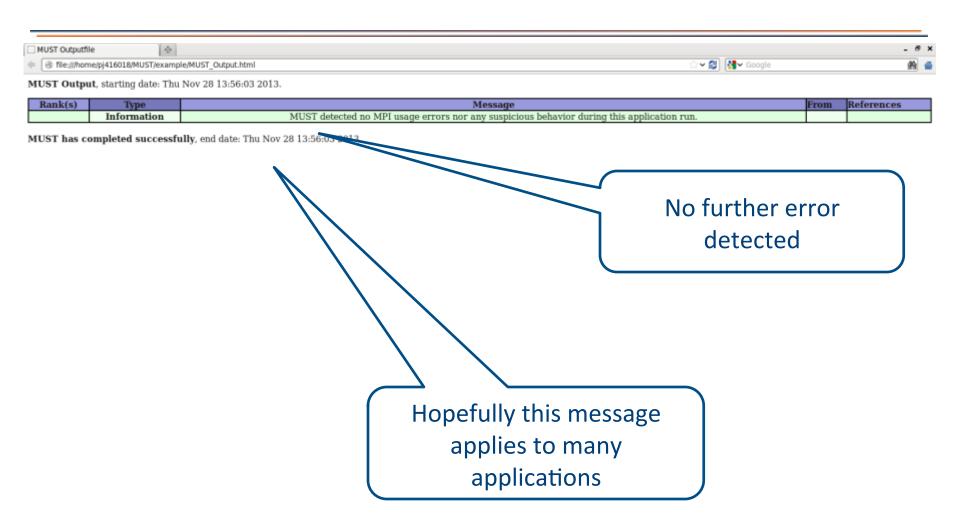
Remaining unfinished asynchronous receive



#### Fix8: use MPI\_Wait to finish asynchronous communication

```
#include <mpi.h>
#include <stdio.h>
int main (int argc, char** argv)
  int rank, size, buf[8];
  MPI Init (&argc, &argv);
  MPI Comm rank (MPI COMM WORLD, &rank);
  MPI Comm size (MPI COMM WORLD, &size);
  MPI Datatype type;
  MPI Type contiguous (2, MPI INT, &type);
  MPI Type commit (&type);
  MPI Request request;
  MPI Irecv (buf, 2, MPI INT, size - rank - 1, 123, MPI COMM WORLD, &request);
  MPI Send (buf + 4, 1, type, size - rank - 1, 123, MPI COMM WORLD);
                                                                         Finish the
  MPI Wait (&request, MPI STATUS IGNORE);
                                                                       asynchronous
  printf ("Hello, I am rank %d of %d.\n", rank, size);
                                                                      communication
  MPI Type free (&type);
  MPI Finalize ();
  return 0;
```







#### Content

- Motivation
- MPI usage errors
- Examples: Common MPI usage errors
  - Including MUST's error descriptions
- Correctness tools
- MUST usage





#### Classes of Correctness Tools

#### Debuggers:

- Helpful to pinpoint any error
- Finding the root cause may be very hard
- Won't detect sleeping errors
- E.g.: gdb, TotalView, Alinea DDT

#### Static Analysis:

- Compilers and Source analyzers
- Typically: type and expression errors
- ➤ E.g.: MPI-Check

#### Model checking:

- Requires a model of your applications
- State explosion possible
- > E.g.: MPI-Spin





### **Strategies of Correctness Tools**

- Runtime error detection:
  - Inspect MPI calls at runtime
  - Limited to the timely interleaving that is observed
  - Causes overhead during application run
  - E.g.: Intel Trace Analyzer, Umpire, Marmot, MUST
- Formal verification:
  - Extension of runtime error detection
  - Explores ALL possible timely interleavings
  - Can detect potential deadlocks or type missmatches that would otherwise not occur in the presence of a tool
  - For non-deterministic applications exponential exploration space
  - ➤ E.g.: ISP





#### Content

- Motivation
- MPI usage errors
- Examples: Common MPI usage errors
  - Including MUST's error descriptions
- Correctness tools
- MUST usage





# MUST Usage

- 1) Compile and link application as usual
  - Link against the shared version of the MPI lib (Usually default)
- 2) Replace "mpiexec" with "mustrun"
  - E.g.: mustrun –np 4 myApp.exe input.txt output.txt
- 3) Inspect "MUST\_Output.html" in run directory
  - "MUST\_Output/MUST\_Deadlock.dot" exists in case of deadlock
  - Visualize with: dot –Tps MUST\_Deadlock.dot –o deadlock.ps
- The mustrun script will use an extra process for nonlocal checks (Invisible to application)
- I.e.: "mustrun –np 4 …" will issue a "mpirun –np 5 …"
- Make sure to allocate the extra task in batch jobs





#### **MUST - Features**

- Local checks:
  - ➤ Integer validation
  - ➤ Integrity checks (pointers valid, etc.)
  - ➤ Operation, Request, Communicator, Datatype, Group usage
  - Resource leak detection
  - ➤ Memory overlap checks
- Non-local checks:
  - Collective verification
  - ➤ Lost message detection
  - ➤ Type matching (For P2P and collectives)
  - ➤ Deadlock detection (with root cause visualization)



# MUST - Features: Scalability

- Local checks largely scalable
- Non-local checks:
  - Current default uses a central process
  - This process is an MPI task taken from the application
  - Limited scalability ~100 tasks (Depending on application)
  - Distributed analysis available (tested with 10k tasks)
  - Uses more extra tasks (10%-100%)
- Recommended: Logging to an HTML file
- Uses a scalable tool infrastructure
  - Tool configuration happens at execution time